

# Welcome!

This guide is intended to help you visualise the layout of the museum, reassure you about what to expect & and help you find your way around when you get here.

There is also information about seating areas, access, toilets and sources of additional noises.

# ARRIVING

Where is the museum? How do I get in?



There are disabled parking spaces outside the museum.

The Foyer is reached through sliding doors.



The Ticket Office is in between the external sliding doors and the internal doors.





# THE GROUND FLOOR:

The open displays in front of you:



Turning left as you enter:

Staff door, resource rack & left side of ground floor



Continuing further left, access to the café & shop:



The toilets. There are 3: male, female & universal access.



The Victorian Street. There are some sharp metallic noises from the Forge DVD.





The Mine is accessed by heavy fabric with miners' images on it.



Push your way through gently and you are in an underground-like environment. The floor is fairly even. Lights are on permanently.



There are metallic and rumbling noises that replicate the sounds of a working mine.

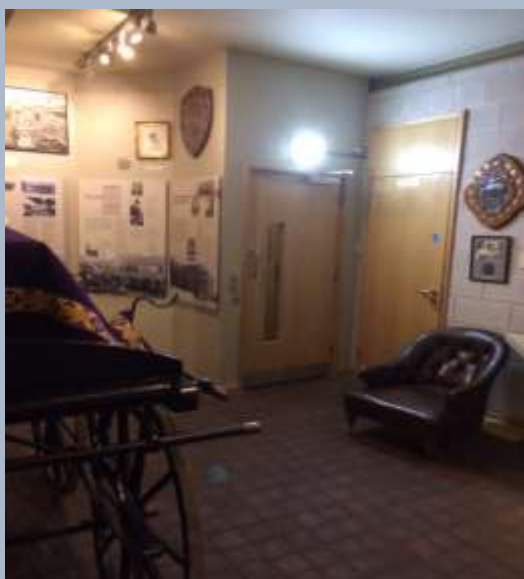
None of the features move: it is a static display.



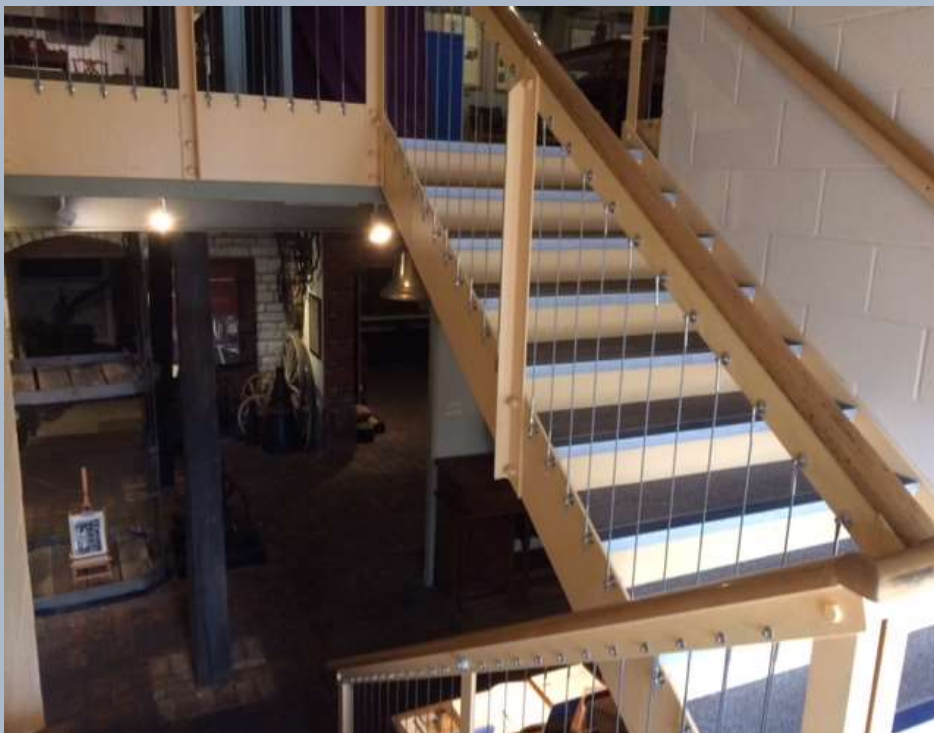
The Bier area. The replica coffin is draped in purple textiles. The display doesn't move and has no interactive features.



The Lift to the first floor. It takes one wheelchair & an additional person.



The stairs are well-lit and wide, with rails.



# 1<sup>ST</sup> FLOOR:

Turning right at the top of the stairs is the exhibition space.



At the far end is the emergency exit & workroom:





From the top of the stairs, turning left is the gallery. There are display cases along both galleries.



In the far left corner is the Research Room & library.

